

Nintendo Gateway 64 - Executive Summary

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| Game Title: | Wave Race® 64: Kawasaki Jet Ski |
| Manufacturer: | Nintendo |
| Trademark Information: | © 1996 Nintendo. Kawasaki's trademarks used with the permission of Kawasaki Heavy Industries, Ltd. |
| Game Category: | Racing/Jet Ski |

Game Description

Jump into your wet suit and get ready to speed across an open ocean and special courses in this thrilling aquatic racer. Select one of four Wave Racers as you defy gravity in eight challenging courses. Warm up in the Dolphin Park and then move on to Sunny Beach, Marine Fortress, or Twilight City course. Try some courses in hard, expert, stunt, or reverse mode.

Controller Functions

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| Control Stick: | Control water craft. |
| Control Pad: | Move cursor in menus |
| A Button: | Throttle |
| B Button: | Dampens waves |
| Z Button: | Throttle |
| L Button: | Not used |
| R Button: | Slide |
| Up C Button: | Zoom camera in |
| Down C Button: | Zoom camera out |
| Right C Button: | Change camera to right when turning |
| Left C Button: | Change camera to left when turning |
| Start: | Pause |

Tips and Tricks

- If your rider falls off or loses his or her grip of the Jet Ski watercraft, quickly tap the B Button for a speedy recovery. This will allow the rider to quickly jump back up on the Jet Ski watercraft and continue racing.
- To do an acrobatic flip: While on a ramp, push the Control Stick up. Once in the air, push the Control Stick Down and hold until the Jet Ski turns upright.
- Handstand: Momentarily release the throttle. Push Down on the Control Stick, then push Up on the Control Stick. By continuing to hold Up on the Control Stick, the rider will actually ride the Jet Ski while standing on your hands. To return to your normal position, press Down on the Control Stick.

